

SNOW BASH 2002 - Outdoor Games

“Snow-lympics” - Plan “B” (Team events with no snow)

Event	Description	Materials Needed/Team
Clothes Pile	Prior to going outside, each team picks one person to be the “piler”. That person must somehow put on all the outside clothes for the rest of the team. The individual wearing all the team’s clothes wins.	Nothing
Mitten Mix-Up	A hula-hoop is placed on the pavement, quite a distance from the starting line. All the team members place their gloves or mittens inside the hula-hoop. Relay event takes place where each kid must run down, find their mittens, put them on, and run back.	1 hula-hoop
Snow-Shoveling	Relay event where kids must fill their container with mini-marshmallows using a spoon.	1 bag of mini-marshmallows 1 spoon 1 container
Snowball carry1	Relay event – must hop with ball down around goal cone and back	1 ball
Snowball carry2	Relay event – partners must run down, around goal, and back with ball between foreheads.	Nothing
Largest Snowman	Team has 10 minutes to work together to make the biggest and most creative snowman out of marshmallows & pretzel sticks	1 bag marshmallows 1 bag pretzel sticks
Hats on Relay	Relay event – each person must put on the hats of everyone else on the team and run down and around the goal.	Nothing
Ice-cube stack	Each team will have to build an ice-cube tower on the cardboard square given to them. The team with the tallest tower in the designated amount of time will be the winner.	1’x 1’ cardboard square 2 quart size buckets of ice cubes rulers/yard stick (measuring)
Team skiing	Each team has two 2x4’s which have ropes through them to hold on to. The team has to work together in order to move down and back on the single pair of “skis”.	1 set of “team skis”
<i>BREAK TIME</i>	<i>(20 mins. for hot chocolate and cookies in fellowship hall)</i>	
Snow-tag	Like ball tag, except you only get 3 steps once you pick up the ball (snowball).	Marking cones